A meeting of the **Parks and Rec Commission** (**PRC**) for the City of Tomah was held on Tuesday the 25th of February, 2020 at 6:30p.m., Public Works Conference Room.

Call to order and roll call — Bruce Peth, Joe Protz, Dustin Powell, Donna Evans, Shirley Galstad-Roh, Roger Gorius, Lamont Kiefer, Jared Tessman. Josephila and Joe Piper.

The following members were absent. Tess Saunders and Oak Moser.

- 1. Act on minutes of 12/2/19 regular meeting Tessman motion to approve, 2nd by Kiefer. All Ayes Motion Approved.
- Agreement for Professional Services for Winnebago Park Phase 1
 Motion by Galstad-Roh 2nd by Evans to proceed with Professional Services of CBS Squared for work to complete Phase 1 of Winnebago Park Master plan. All Ayes Motion Approved.
- 3. Boy Scout Cabin Update / Design Motion by Kiefer, 2nd by Galstad-Roh to proceed with design concept as presented to SHIPA. Kiefer, Evans, Galstad-Roh, Peth Ayes. Tessman, Nay. Motion approved.
- 4. Boulevard Tree selections for the City of Tomah and Tree planting permit. Motion by Galstad-Roh to approve as presented. 2nd by Tessman. All Ayes. Motion Approved.
- 5. Recreation Park Open Pavilion Motion by Galstad-Roh, 2nd by Evans to go with Option 1 to work with Tomah Lumber and the Tomah High School Building Trades for construction of Open Air Pavilion at Recreation Park. All Ayes, Motion Approved.
- 6. Recreation Park Improvements Motion by Tessman, 2nd by Evans to move forward with project. Accept bids and add items With exception not to exceed \$750,000.00. All Ayes. Motion approved.
- 7. Flare Ave. Ballfield Project Phase 1. Tabled while Director Protz gets more information.
- 8. Parks and Recreation Program Update. See attached.
- 9. Discuss any affairs and business of the Tomah Parks and Recreation Department within the jurisdiction of the Parks and Recreation Commission of the City of Tomah, Wisconsin

7:30 Motion by Evans to Adjourn, 2^{nd} by Tessman , All Ayes

Next meeting to be held March 23rd, 2020 5:45, City Council Chambers

Submitted by Bruce Peth